

UL_BLACK

Tom de Ruyter

COLLABORATORS

	<i>TITLE :</i> UL_BLACK		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

UL_BLACK

1.1 Unlimited Edition - Black Cards

Unlimited Edition - Black Cards

Animate Dead		Bad Moon	
Black Knight		Bog Wraith	
Contract from Below		Cursed Land	
Dark Ritual		Darkpact	
Deathgrip		Deathlace	
Demonic Attorney		Demonic Hordes	
Demonic Tutor		Drain Life	
Drudge Skeletons		Evil Presence	
Fear		Frozen Shade	
Gloom		Howl from Beyond	
Hypnotic Specter			
Lich			
	Lord of the Pit		Mind Twist
Nether Shadow		Nettling Imp	
Nightmare		Paralyze	
Pestilence		Plague Rats	
Raise Dead		Royal Assassin	
Sacrifice		Scathe Zombies	
Scavenging Ghoul		Sengir Vampire	
Simulacrum			
Sinkhole			
	Terror		Unholy Strength
Wall of Bone		Warp Artifact	
Weakness		Will-O-The-Wisp	
Word of Command			
Zombie Master			

1.2 Lich

Lich

Color = Black
Rarity = A/B/UL(R)
Type = Enchantment
Cost = BBBB
Artist = Daniel Gelon

Text (UL): You lose all life. If you gain life later in the game, instead draw one card from your library for each life. For each point of damage you suffer, you must destroy one of your cards in play. Creatures destroyed in this way cannot be regenerated. You lose if this enchantment is destroyed or if you suffer a point of damage without sending a card to the graveyard.

Rulings

1.3 Sinkhole

Sinkhole

Color = Black
Rarity = A/B/UL(C)
Type = Sorcery
Cost = BB
Artist = Sandra Everingham

Text (UL): Destroys any one land.

NO RULINGS

1.4 Word of Command

Word of Command

Color = Black
Rarity = A/B/UL(R)
Type = Instant
Cost = BB
Artist = Jesper Myrfors

Text (UL): You may look at opponent's hand and choose any card opponent can legally play using mana from his or her mana pool or lands. Opponent must play this card immediately; you make all decisions it calls for. This spell may not be countered after you have looked at opponent's hand.

Rulings
